

During the chaos of the Rune Wars, an enormous runestone was lost deep within the Plague Jungles. It remained there untouched for centuries, emanating a potent magic which infused nearby wildlife with sentience and vitality. A group of monkeys who were particularly empowered by it came to worship the shone, and their leader - a wise sage - became convinced that he could harness its power to make the monkeys immortal. He performed an elaborate ritual, but things didn’t go as he expected. The runestone was destroyed, and instead of granting immortality, it produced Kong, a monkey who carried in his heart the strength and power it had contained.

Kong was driven by an unquenchable desire for greatness. He sought out every beast and monster the Plague Jungles could offer, eager to find a worthy opponent, but none offered the challenge he craved. He asked the sage for advice, and learned about a legend of hairless monkeys to the north who, with wits and might, had bent the world to their will.